

Education Design-A-Thon

A Hackathon for coders, builders, and education thinkers



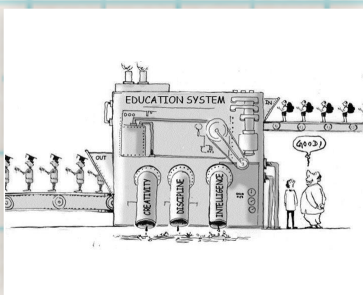
DIGITAL LEARNING

Online classes vs. Residential experience. Labs online. Open CourseWare. Education Apps. Game simulations.



HANDS-ON LEARNING

Machining. Lab experiments. Student Response Systems. Toys. Building competitions. Learn-It-Yourself Kits.



SYSTEMS RE-THINKING

Curriculum development. Personal learning. Standardized testing. Interdisciplinary projects. Classroom structures.

N52-337

March 9th, 9am- March 10th, 5pm

\$2,250+ in Prizes

Space limited. Register today!

edudesignathon.com

